

Miranda Magpies FC Inc. Summer Soccer Competition Rules

Round 1 starts Thursday 16th September 2010.
7 a-side, 2 x 20min halves, 14 rounds.

To be confirmed at registration meeting:

UNFORTUNATELY NO SOCCER BOOTS ALLOWED until advised otherwise.
Joggers or touch footy type shoes only until the grounds/grass growth is assessed and permission to resume in boots is granted.

1. Registration:

The Organising Committee reserves the right to accept or reject any application for a team or player registration to this competition. No unregistered, uninsured player is to take part in this event. Each player is to read and complete risk warning, disclaimer, and acknowledgement form.

The Organising Committee has the right to change these rules at any time and every team shall be notified as such.

The Organising Committee's decision is final.

Points will be awarded according to the result of the match.

Men's Competition

Win - 3 points

Draw - 1 point

Loss - 0 points

Women's Competition

Win - 3 points

Draw - 1 point

Loss - 0 points

Junior's Competition

Win - 3 points

Draw - 1 point

Loss - 0 points

Duration of Game

Games shall start and finish at the time specified in the draw. The official time keeper will be the referee, beginning and ending each game. There is no injury time.

The game will be regulated as follows:

2 minutes prior to kick off 2 warning blasts

Official kick off 1 blast

Half time 1 blast. 1 minute switch over time

Start second half 1 blast

Full time 1 blast

2. This is social soccer.

Violent conduct, abusive language, sliding tackles, foul Violent conduct, abusive language, sliding tackles, foul play, tackles from behind or any other act deemed

inappropriate will not be tolerated under any circumstances and will invoke harsh penalties to be enforced by the referee and Organising Committee.

This is social summer soccer and as such all players must be made aware of these rules.

We do not give teams/players a second chance.

Team Contacts

Each team is required to have two contact people that are specified on the registration form.

There responsibilities are:

Coordinate application and registration. Ensuring each player has a clear understanding of playing rules and Code of Conduct . Organising players to perform "duty responsibilities" when required.

Provide assistance and be contactable by the Organising committee .

3. Normal rules of soccer apply with the following exceptions:

Played on smaller pitch with smaller sized goals.

Each team is to take the field with seven (7) players - one of whom shall be the goalkeeper .

Minimum no. of players a team can field is five (5). If this can not happen the team shall forfeit.

No unregistered, uninsured player is to take part in this event.

No off side rule applies .

Opposition players must retire five (5) metres from all free kicks, corners, etc .

Penalty kicks are to be taken from a dot 3 metres out from the top of the goal semi circle.

All penalty kicks shall be a dead ball situation: meaning that once the ball is kicked, it will either be a goal, goal kick or corner kick.

All goal kicks to be taken from any spot inside the keeper semi circle.

The Goalkeeper is the only person allowed inside the keeper semi circle.

If an opposition player steps inside the keeper circle a free kick shall be given.

If a defending team member steps inside the keeper circle a penalty kick shall be awarded.

A Goalkeeper may not kick out from their hands. Only throw outs allowed.

The Goalkeeper is only allowed the ball in the keeper semi circle for six seconds.

No slide tackles are allowed, a penalty or sin binning shall be awarded at the referee's discretion.

All free kicks shall be of an indirect nature.

Any infringement by the goal keeper i.e. (kicking out of hands, picking up a pass back, holding ball for longer than 6 seconds, stepping out of circle etc) shall result in a penalty kick.

Any infringement within a five metre arc around the semi circle will be taken five metres back from the semi circle. This allows a wall to be set up with still a five metre gap between the taker and the defending team wall. All infringements are still indirect outside the semi circles.

4. Duration of Game

Games will be played in two (2) equal halves of twenty (20) minutes duration - with a water break at half time.

Injured players may be treated on the field of play while game continues, but player/person rendering assistance must not interfere with the progress of the game.

If interference does occur, game shall stop and restart immediately with a 'drop ball' at the place of infringement.

If, at the discretion of the referee, interference is deemed to be deliberate, a free kick will be taken from the place where the infringement occurred.
Referees, at their discretion, may order injured players from the field of play.

5. Interchange

Players may be interchanged at any time during the game, but only at a dead ball situation.

Players leaving the field of play and entering must do so at the half way mark, and must catch the attention of the referee. The game should keep flowing. The player being replaced must be off the field before the replacement goes on. All players must wear shin pads and soccer boots. (Unless otherwise stated to wear joggers to protect the fields).

6.

Players will be cautioned at the discretion of the referee. A sin bin can be used for a time the referee sees fit.

A player must have played a minimum of five (5) games to be eligible for semi finals.

(If this system is used).

If any serious foul play occurs and a player is sent off the referee and Organising Committee shall decide the length of suspension and whether or not the team shall remain in the competition.

There are no second chances if a team/player does something stupid.

7. Duty Team Responsibilities

The Miranda Magpies Summer Soccer competition has been set up as social competition that runs over the summer months. The soccer should be seen as a hard training run at best.

As the Organising Committee we, like yourselves are players and volunteers that want a social night on Thursdays to keep fit in the off-season.

Duty responsibility each week is shared by both teams playing in the last time slot on their allocated field. Refer to the draw each week.

The pack up duty teams are to dismantle the fields and make sure everything is put away and all items are accounted for.

A member of the Organising Committee shall be at the ground for assistance.